

# North Dakota 4-H Trail Score Sheet



Each obstacle will be scored on a 0-10 scale, with 0 being a no score for the obstacle and 10 being the maximum score for the obstacle. Contestants cannot receive a negative score on an obstacle even if they incur more than 10 penalty points. The lowest score possible per obstacle is a 0.

**\*Assign tie breakers before class begins\***

### Credits

S – Smoothness G – Exceptional gait  
W – Willingness O – Exceptional Negotiation

**Deductions -**  
op Off Pattern  
H Handling/Obvious cues

**½-point Penalties**  
Each tick or contact of a log, pole, cone, plant or any component of an obstacle

- 1-point Penalties**
- Each hit, bite or stepping on a log, pole, cone, plant, or any component of the obstacle
  - Break of gait at walk or jog for **two strides or less**
  - Both front/ hind feet in a single-strided space
  - Skipping over or failing to step into required space
  - Split pole in lope-over

- Failure to meet the correct strides on trot-over and lope-over log obstacles

### 3-point Penalties

- Break of gait at walk/ jog for **more than two strides**
- Out of lead or break of gait at lope (except when correcting incorrect lead)
- Knocking down elevated pole, cone, barrel or plant obstacle, or severely disturbing an obstacle
- Break of gait at walk/jog for **more than two strides**
- Out of lead or break of gait at lope (except when correcting an incorrect lead)
- Knocking down an elevated pole, cone, barrel or plant obstacle, or severely disturbing an obstacle

- Stepping outside the confines of, falling or jumping off or out of an obstacle with **one foot**
- First refusal, balk or attempting to evade an obstacle by shying or backing more than **two strides** away
- Second refusal, balk or attempting to evade an obstacle by shying or backing more than **two strides** away

### 5-point Penalties

- Dropping slicker or object
- Letting go of gate or dropping rope gate
- Use of either hand to instill fear or praise
- Holding saddle horn
- Stepping outside the confines of, falling or jumping off or out of an obstacle with **more than one foot**
- Blatant disobedience (kicking out, bucking, rearing, striking)

### 0 Obstacle Score

- Third refusal or evade
- Ride outside course boundary
- Wrong lead through entire obstacle
- Failure to complete an obstacle
- Wrong line of travel
- Use of two hands when riding with a Western curb bit
- More than 10 penalty points

### 0 Overall Score – Should receive the lowest placing possible – white ribbon

- Completing obstacles out of order
- Fall to ground by horse or rider
- Failure to complete course

TIE BREAKERS													
#	MANEUVER	(1-10)	(1-10)	(1-10)	(1-10)	(1-10)	(1-10)	(1-10)	(1-10)	(1-10)	(1-10)	Penalty Total	Total Score
	MANEUVER	1	2	3	4	5	6	7	8	9			
	PENALTY												
	SCORE												
	COMMENTS												
	PENALTY												
	SCORE												
	COMMENTS												
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	COMMENTS												
	PENALTY												
	SCORE												
	COMMENTS												

Show: \_\_\_\_\_ Division: \_\_\_\_\_



Judge: \_\_\_\_\_ Signature: \_\_\_\_\_ Date: \_\_\_\_\_