CSCI 724, Jen Li:

Book: Artificial Intelligence: A Modern Approach, 3rd Edition (or 2nd, 4th Editions)

Chapters:

- 1 Introduction
- 2 Intelligent Agents
- 3 Solving Problems by Searching
- 4 Beyond Classical Search
- 5 Adversarial Search (partial)
 - 5.1 Games
 - 5.2 Optimal Decisions in Games
 - 5.3 Alpha-Beta Pruning
 - 5.4 Imperfect Real-Time Decisions
- 7 Logical Agents
- 8 First-Order Logic
- 9 Inference in First-Order Logic
- 12 Knowledge Representation (partial)
 - 12.1 Ontological Engineering
 - 12.2 Categories and Objects
- 13 Quantifying Uncertainty
- 14 Probabilistic Reasoning
 - 14.1 Representing Knowledge in an Uncertain Domain
 - 14.2 The Semantics of Bayesian Networks
 - 14.3 Efficient Representation of Conditional Distributions

Extra: Logic programming